

SOFTWARE/ TECHNICAL KNOWLEDGE

Software

3D Design: Maya, Zbrush, Modo, Cinema 4D, Substance Painter
Adobe Suite: Photoshop, Flash, Illustrator, After effects
Video Editing: Adobe Premiere, Final Cut Pro, Nuke

Skills

3D: Modeling, Animation, UV Mapping, Lighting
Technical: Digital Painting, Compositing, Digital Manipulation, Animation
Traditional: Illustration
Languages: Bilingual in Vietnamese and English

EXPERIENCE

VFX designer

Motomo Studios

June 2019- Present
Culver City CA

- Collaborated with two Professional Designers utilizing photoshop and guidance based on client brief designing compositions for styleframes for feature films resulting in work being selected by company leaders and clients
- Effectively consistently communicate with the Creative Director ensuring art direction clarity for all styleframes
- Selected by creative director for roto painting to edit styleframes via photoshop.
- Researched and analyzed trend references resulting concising understanding focus of the design enensuring efficient design project management and successful results.

Z brush Teacher Assistant

Otis College of Art and Design

January 2018- May 2019
Los Angeles CA

- Collaborated with the professor to help deliver lesson plans to students weekly by co-lecturing and clarifying questions
- Informatively tutored students who needed additional assistance in Z Brush promoting personal artistic growth
- Aided students in finishing Z Brush assignments and weekly homework generating academic success in the class

Academic Residential Assistant

Otis College of Art and Design

August 2017-May 2018
Los Angeles CA

- Responsible for facilitating social, academic, and personal, adjustment of peers to the residence hall
- Collaborated with Housing coordinator to ensure housing objectives are met
- Educated residents about individual responsibility, community membership and accountability to both self and others
- Planned events and developed a sense of community among residents
- Maintained a safe and healthy environment for residents to live in.

The Pedal Theory/ Volunteer

Sacramento City College

January 2016- November 2016
Sacramento CA

- Fabricated and designed a kinetic sculpture installation called *The Pedal Theory* in collaboration with Sacramento City College art students with the use of welding steel and painting.
- Based on bicycles and the principles of color theory, the piece was displayed at the Crocker Art Museum's ArtMix event, "Bike Funk-O-rama" during May 2016.

Front Desk Receptionist

LP Dental Care

July 2014- December 2015
Sacramento CA

- Scheduled appointments, organized files, took calls
- Explained procedures and follow up directions to the patient after dental procedures
- Negotiated billing, and maintained a tidy office

AWARDS/SCHOLARSHIP

- Otis College Janet C. Scholarship, 2017
- Phi Theta Kappa Honor Society, 2013- 2016
- Sacramento City College Scholarship, 2014 and 2015
- Elk Grove Artists Scholarship, 2013
- 2nd place California State Fair Youth Exhibition, Sculpture 2011

EDUCATION

Otis College of Art and Design/ Bachelor of Fine Arts Degree
Digital Media/Animation

May 2019
Los Angeles CA

Sacramento City College/ Associates Degree
Graphic Communications/ Certificate in 3D Modeling & Animation

May 2016
Sacramento CA